Improved Quantum Query Upper Bounds Based on Classical Decision Trees arXiv:2203.02968

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INSTITUT DE RECHERCHE EN INFORMATIQUE FONDAMENTALE



Research Center for Quantum Software

Improved Query U.B.'s from Classical Decision Trees

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For the purposes of this talk:

- Input is a bit string $x \in \{0, 1\}^n$,
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Examples:

- AND-decision tree.
- PARITY-decision tree.







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depth(T) - Depth
 Length of the longest path.



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$$C$$
 - Red-black coloring
• $G(C) = \max_{\text{path } P} \sum_{e \in P} [C(e) = \text{red}]$
• $G(T) = \min_{C} G(C).$



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- Let $f: \{0,1\}^n \to A$.
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Randomized measures:

• Let \mathcal{T} be a family of decision trees. It approximately computes f, if $\forall x, \underset{T \in _{R} \mathcal{T}}{\mathbb{P}} [T(x) = f(x)] \geq \frac{2}{3}.$

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- ② Let m ∈ {depth, size, rank, G}, rm(f) = $\min_{\mathcal{T} \text{ approx. computes } f} \max_{T \in \mathcal{T}} m(f).$
- San make a big difference!
 - $\exists f : rdepth(f) \ll depth(f)$ [SW86;ABB+17;MRS18]

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- Improve best-known construction for quantum query algorithms from decision trees.



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Goal: Take a decision tree T and construct a quantum query algorithm from it.

Prior work:

• $\mathcal{O}(\sqrt{G(T)\operatorname{depth}(T)})$ -query algorithm.



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Our contribution: we provide the optimal weight assignment.



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- Onstruction of [BT20]: Let
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- $\Rightarrow \mathcal{O}(\sqrt{\operatorname{size}(T)})$ -query algorithm.
- $\exists T : \sqrt{\operatorname{size}(T)} \ll \sqrt{G(T)\operatorname{depth}(T)}.$



Summary: Three results related to decision trees:

- Guessing complexity equals rank $G(T) = \operatorname{rank}(T)$.
- **2** Separation rank vs. randomized rank $\exists f : \operatorname{rrank}(f) \ll \operatorname{rank}(f)$.
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Thanks for your attention! cornelissen@irif.fr

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