Quantum algorithms through composition of graphs

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April 3rd, 2025



Goal: Design algorithm for boolean function *f*:

- $2 \mathcal{D} \subseteq \{0,1\}^n.$

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- **1** $f: \mathcal{D} \to \{0, 1\}.$
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- Quantum walks. Unification: [AGJ21].
- Span programs / adversary bound. Unification: [This work].

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Method: Two types of frameworks:

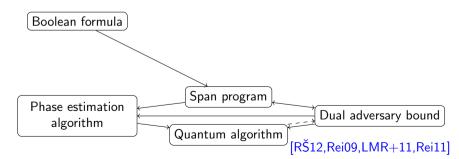
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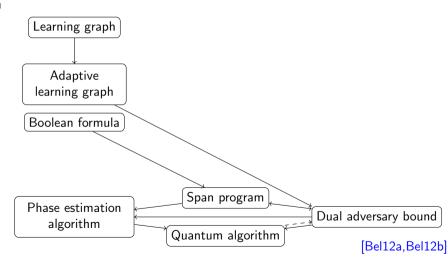
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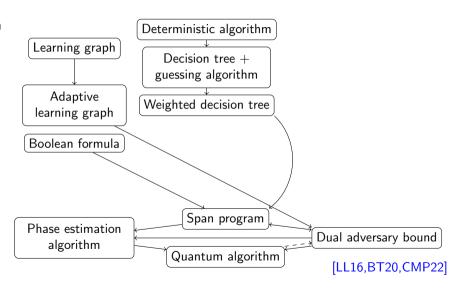
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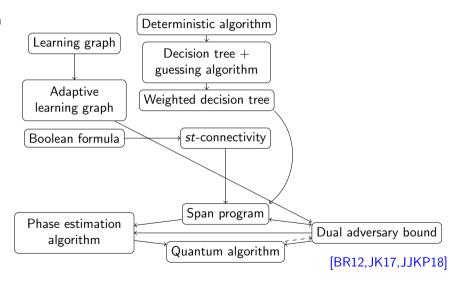
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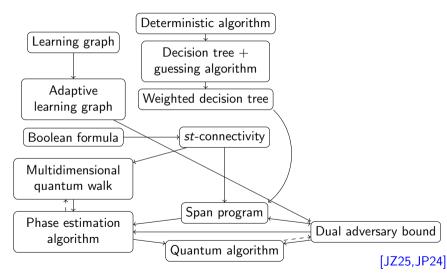
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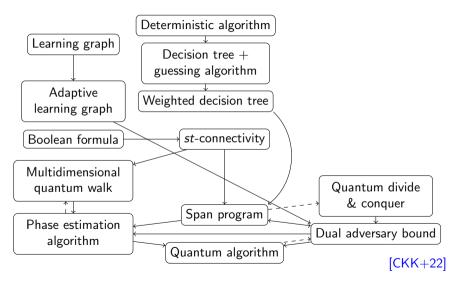
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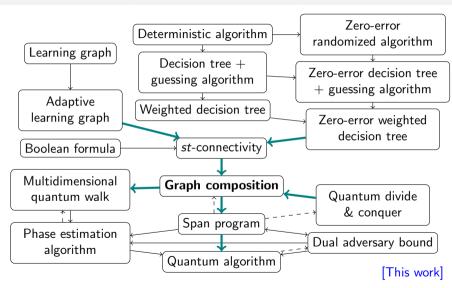
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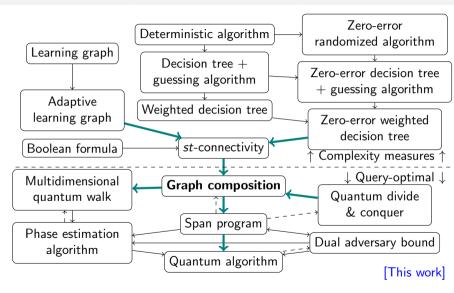
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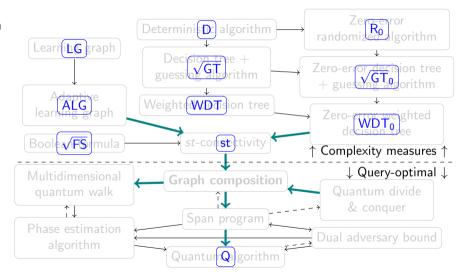
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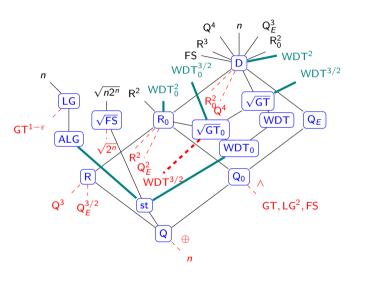
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Complexity measure relations for total boolean functions



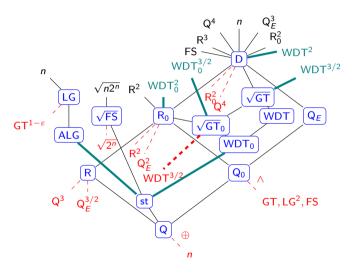
Legend:

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$$A = \begin{cases} B & \forall f : \{0,1\}^n \to \{0,1\} \\ A(f) \in \widetilde{O}(\mathsf{B}(f)) \end{cases}$$

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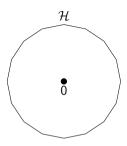
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Open questions:

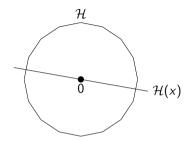
- Separation between Q and st?
- ② Can we prove $D \in \widetilde{O}(st^2)$?

Span program: $\mathcal{P} = (\mathcal{H}, x \mapsto \mathcal{H}(x), \mathcal{K}, |w_0\rangle)$ on \mathcal{D} .

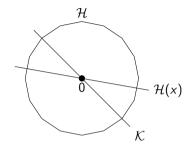
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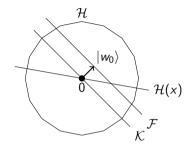
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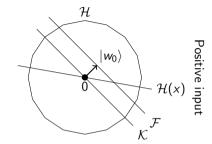
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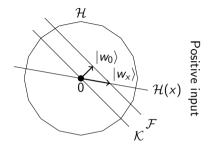


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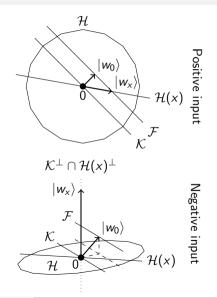


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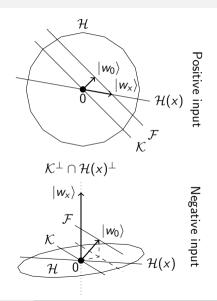


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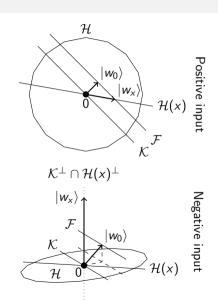
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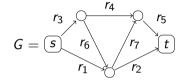
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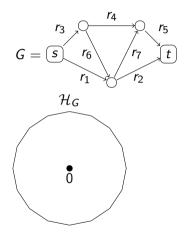
Thm: $Q(f; 2\Pi_{\mathcal{H}(x)} - I) = O(C(\mathcal{P}))$ [Rei11].



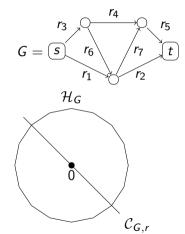


Graph G = (V, E), resistances $r : E \to [0, \infty]$, $s, t \in V$.

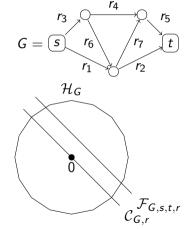
• Flow: $f: E \to \mathbb{C}$. Flow space: $\mathcal{H}_G = \operatorname{Span}\{|e\rangle : e \in E\}$, $f \mapsto |f_{G,r}\rangle = \sum_{e \in E} f_e \sqrt{r_e} |e\rangle$.



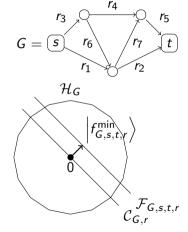
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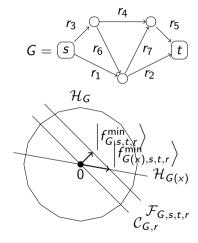
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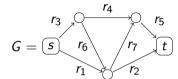
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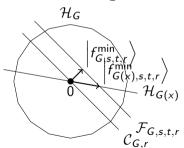


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st-connectivity span program: $(\mathcal{H}_G, x \mapsto \mathcal{H}_{G(x)}, \mathcal{C}_{G,r}, |f_{G,s,t,r}^{\min}\rangle)$.



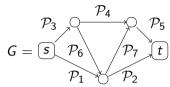


Graph compositions [This work]

- Undirected graph G = (V, E).
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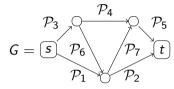
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- $\mathcal{H}(x) = \bigoplus_{e \in E} \mathcal{H}_e(x)$

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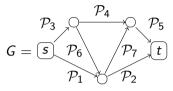
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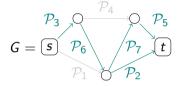
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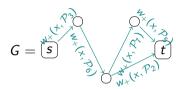
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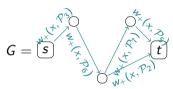
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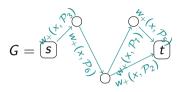
- $\mathcal{H}(x) = \bigoplus_{e \in E} \mathcal{H}_e(x)$

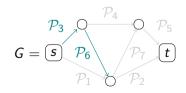
- $|w_0\rangle = \mathcal{E}(|f_{G,s,t,r}^{\min}\rangle).$

Main theorem: For all $x \in \mathcal{D}$,

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Positive witness size:





Graph composition:

- Undirected graph G = (V, E).
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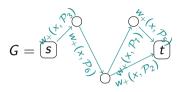
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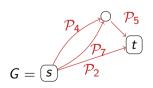
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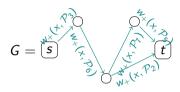
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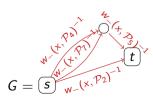
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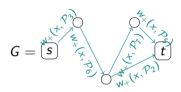
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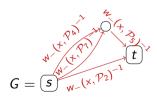
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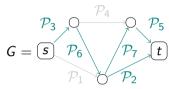
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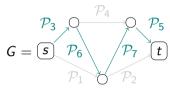
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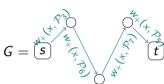
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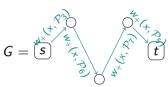
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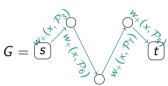
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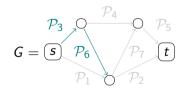
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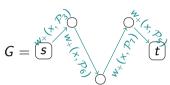


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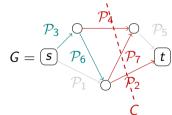


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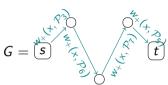


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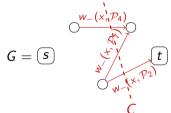


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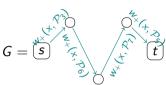


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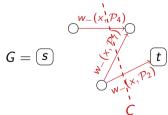


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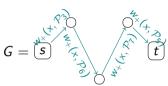
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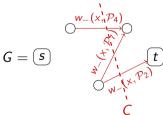
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Properties:

- Simpler (less-powerful) version.
- Still powerful enough for many applications.



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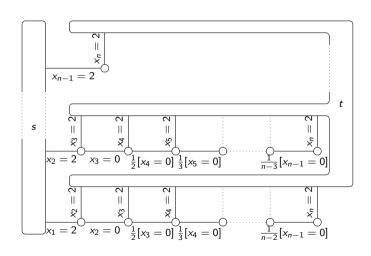
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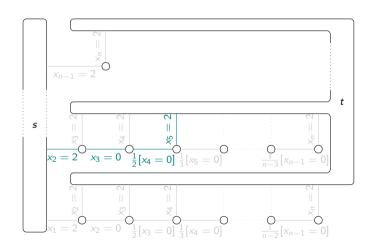
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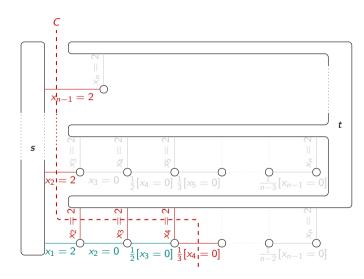


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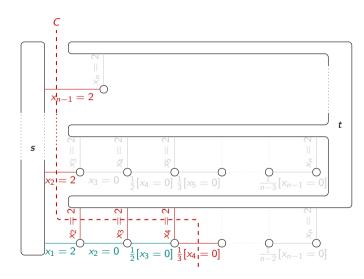


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- $C(\mathcal{P}) \in O(\sqrt{n \log(n)}).$



Three operations: (each is called O(C(P)) times)

- $\bullet 2\Pi_{\mathcal{H}(x)} I = \bigoplus_{e \in E} (2\Pi_{\mathcal{H}^e(x)} I).$
- $2\Pi_{\mathcal{K}} I = -(2\Pi_{\mathcal{C}_{G,r}} I) \bigoplus_{e \in E} (2\Pi_{\mathcal{K}^e} I).$

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Bottleneck: Implementation of $R_{C_{G,r}} := 2\Pi_{C_{G,r}} - I$.

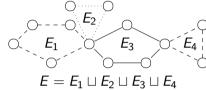
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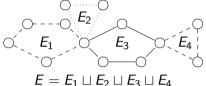
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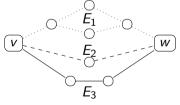
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Tree decomposition:



$$E = E_1 \sqcup E_2 \sqcup E_3 \sqcup E_4$$

Parallel decomposition:



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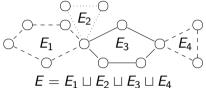
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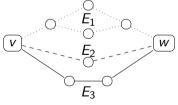
Always possible to decompose.

Tree decomposition:



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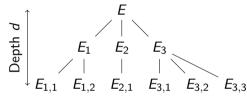
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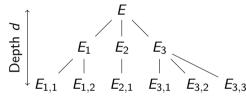
- Tree-parallel decomposition tree:
 - Every leaf is a single edge, i.e., $E_{i_1,...,i_d} = \{e\}.$

Tree-parallel decomposition tree



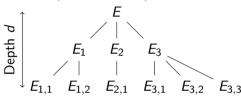
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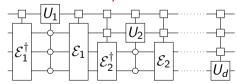
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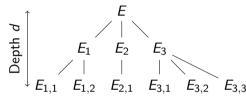
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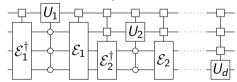




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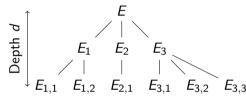
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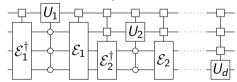




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Tree-parallel decomposition tree

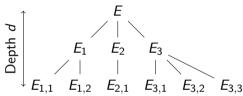


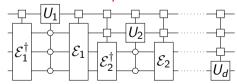


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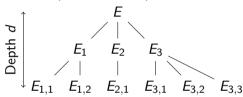


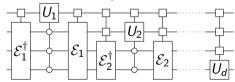
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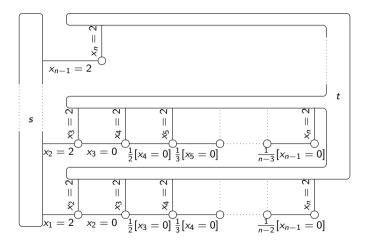
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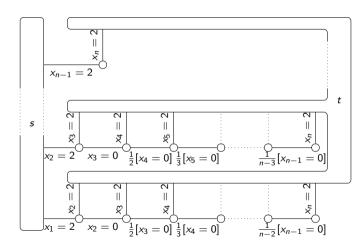
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Tree-parallel decomposition tree

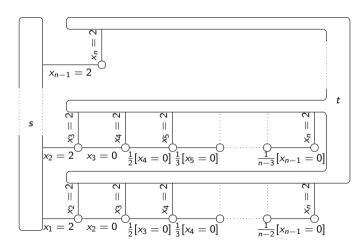




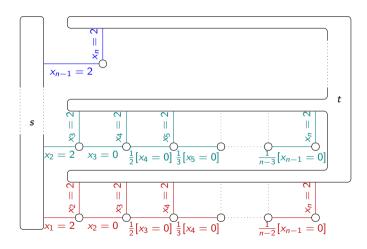




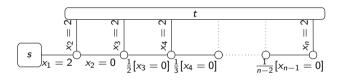
- ② |E| ∈ $O(n^2)$.



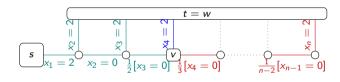
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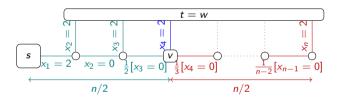
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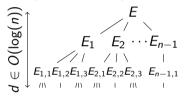
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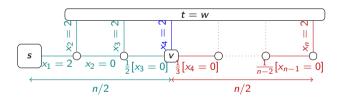


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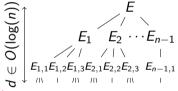
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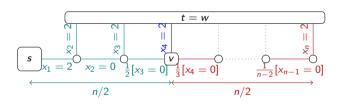
Analysis:

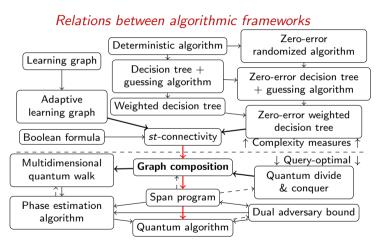
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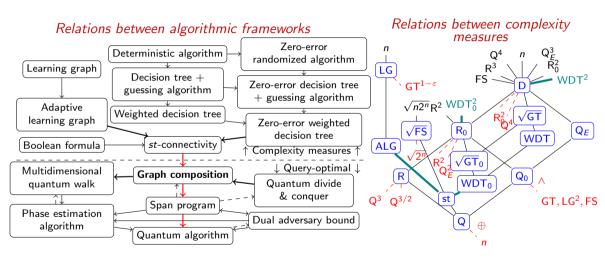


Total cost:

- $O(\sqrt{n\log(n)}) queries.$
- $\widetilde{O}(\sqrt{n})$ time.
- $\widetilde{O}(n^2)$ bits of QROM. (Further ad-hoc improvements possible).







- **1** Definition:
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Graph composition:

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Examples:

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- In this talk:
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Thanks for your attention! ajcornelissen@outlook.com

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