Improved Quantum Query Upper Bounds Based on Classical Decision Trees arXiv:2203.02968

### Arjan Cornelissen<sup>1</sup>, Nikhil S. Mande<sup>2</sup>, Subhasree Patro<sup>3</sup>

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July 11th, 2022





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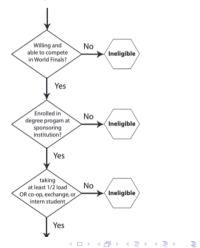
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Start Basic Requirements Check



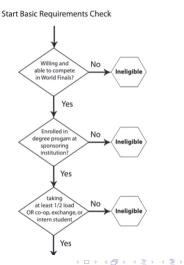
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#### In general:

- Rooted tree.
- 2 Every node has a decision rule.
- Seafs are labeled by outputs.



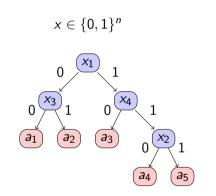
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### For the purposes of this talk:

- Input is a bit string  $x \in \{0, 1\}^n$ ,
- ONODES are single bit queries.
- **③** Decision tree defines  $f : \{0, 1\}^n \to A$ .



### In general:

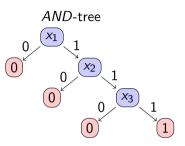
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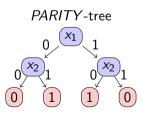
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### Examples:

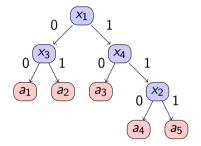
- AND-decision tree.
- PARITY-decision tree.





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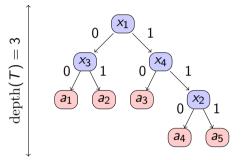
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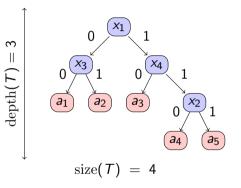
depth(T) – Depth
 Number of layers of decision nodes.



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#### Measures:

- depth(T) Depth
  Number of layers of decision nodes.
- size(T) Size
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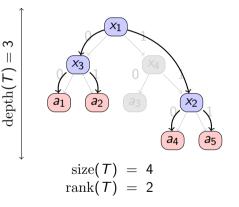


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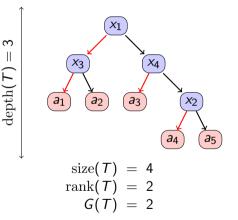
- depth(T) Depth Number of layers of decision nodes.
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- $\bigcirc$  rank(T) Rank Depth of largest full binary subtree.



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- depth(T) Depth
  Number of layers of decision nodes.
- size(T) Size
  Number of decision nodes.
- rank(T) Rank
  Depth of largest full binary subtree.
- G(T) Guessing complexity
  Most number of red edges in path.



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We can lift decision tree measures to function measures.

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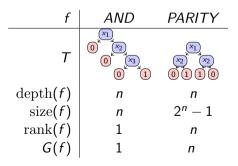
#### We can lift decision tree measures to function measures.

- Let  $f: \{0,1\}^n \to A$ .
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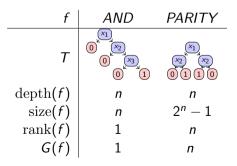
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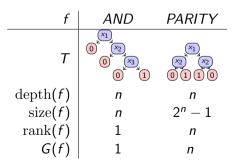
• Let  $\mathcal{T}$  be a family of decision trees. It approximately computes f, if  $\forall x, \underset{T \in _{R} \mathcal{T}}{\mathbb{P}} [T(x) = f(x)] \geq \frac{2}{3}.$ 

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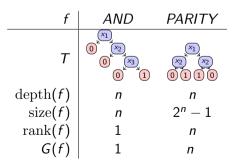
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- Oan make a big difference!
  - $\exists f : rdepth(f) \ll depth(f)$ [SW86;ABB+17;MRS18]

Our results:

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#### Our results:

- Guessing complexity equals rank.
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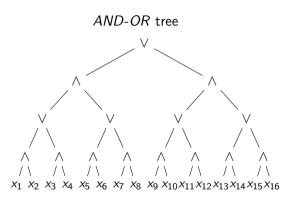
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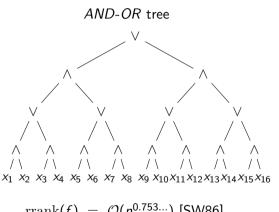
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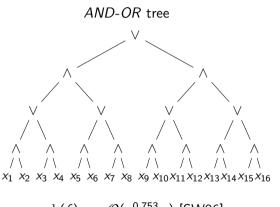
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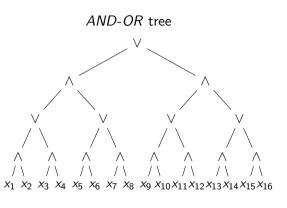


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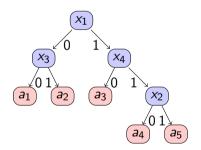
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- Improve best-known construction for quantum query algorithms from decision trees.



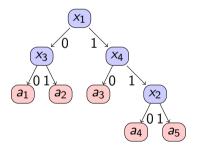
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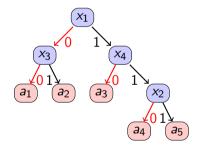
*Goal:* Take a decision tree T and construct a quantum query algorithm from it. *Prior work:* 

•  $\mathcal{O}(\sqrt{G(T)\operatorname{depth}(T)})$ -query algorithm.



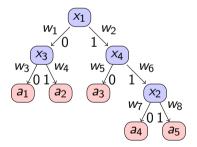
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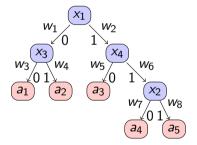
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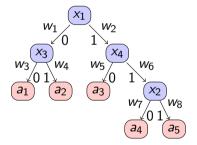
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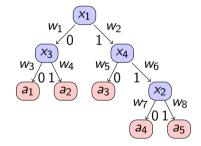
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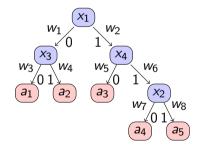


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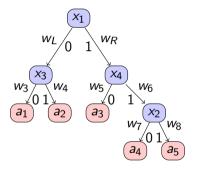
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*Our contribution:* we provide the optimal weight assignment.



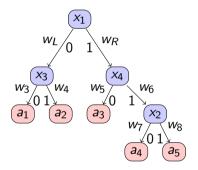
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- Construction of [BT20]: Let
  - $W_+ = \max_P \{\sum_{e \in P} \frac{1}{w_e}\}.$ •  $W_- = \max_P \{\sum_{e \in \overline{P}} w_e\}.$
  - $C = \sqrt{W_+ W_-}$ .
  - $\Rightarrow \mathcal{O}(C)$ -query algorithm.

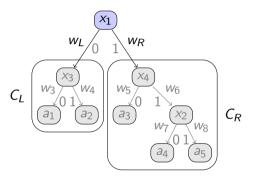


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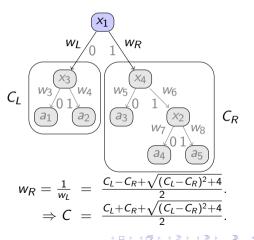
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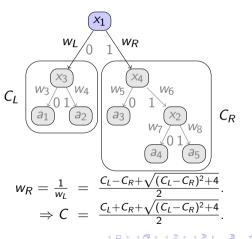
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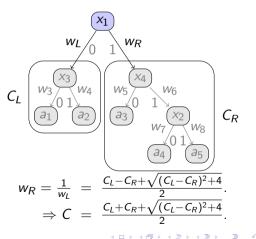


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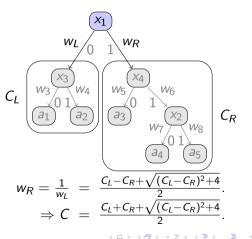
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- Optimal & constructive assignment.
- $\exists T : \sqrt{\operatorname{size}(T)} \ll \sqrt{G(T)\operatorname{depth}(T)}.$



Summary: Three results related to decision trees:

- Guessing complexity equals rank  $G(T) = \operatorname{rank}(T)$ .
- **2** Separation rank vs. randomized rank  $\exists f : \operatorname{rrank}(f) \ll \operatorname{rank}(f)$ .
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Thanks for your attention! arjan@cwi.nl

### References

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